Player Character Sheet

Player name		Character name:	
 Strength	Morale	Race	Character image Here
Dexterity	Gender		
Endurance	Weight carried	Weight lifted	
Intelligence			
Problem solving %	#skills		
Home Island	Language #1		
Skills: 1.	Language #2		
2.	Money on hand/person		
3.	Money Hidden/where		
4.	Helm armor:		
5.	Body armor:		
6.	Arm armor:		
7.	Leg armor:		Health/wound Status
8.	Shield:		
9.	Primary weapon:		
10.	Secondary weapon:		Food/water carried
11.	Third weapon:		1.
12.	Carried equipment		2.
13.	1.		3.
14.	2.		4.
15.	3.		5.
16.	4.		Stored-equipment/where
Other			